Name:\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_ Computer Programming 2

Week of:\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_

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| **Monday** | |
| **Objective:** |  |
| **Terms:** | NO SCHOOL |
| **Tuesday** | |
| **Objective:** |  |
| **Terms:** | Software development life cycle-  Waterfall model- |
| **Wednesday** | |
| **Objective:** |  |
| **Terms:** | OOP-  Ubiquitous computing- |
| **Thursday** | |
| **Objective:** |  |
| **Terms:** |  |
| **Friday** | |
| **Objective:** |  |
| **Terms:** |  |